



5. SCENARIOS SCREEN



On the Scenarios screen players choose sides and select one of the scenarios to play.

Choosing a scenarios:

- Click once on the Scenario button (the small square gray button above the scenario list scroll-bar). A list of scenarios appears.
- Click once on the name of a scenario. The scenario name will appear at the top of the list next to the word select.
- Click the Scenario button again. A summary of both sides forces and objectives appears on the screen in place of the scenario list. On the right of the screen are shown the scenario mission parameters — complexity level and length in turns.

If you want to choose a different scenario, click on the Scenario button again and follow the same procedure.

Choosing sides:

- Click the PLAYER 1 knob to designate the side (Red or Green) to be controlled by Player 1 (who is always a human player).
- Click the PLAYER 2 knob to designate whether Player 2 is controlled by another Human or the computer AI. If playing by email, select E-Mail for Player 2.

AI Level and Aggression:

- If Player 2 is the computer, select one of the AI Level buttons. 1 is easier, 3 is harder.
- Select NOMINAL or HIGH Aggression for the computer opponent.

Weather:

If you wish to have randomly generated weather effects, click the WEAX button. The use of weather may affect the balance of the scenario. If you don't click the WEAX button, the weather throughout the scenario will be clear in all areas.

Starting play:

Begin the game by clicking the COMMIT button. If you have a previously saved game of this scenario, a clipboard will appear asking whether you want to start a new game or reload the saved game. The Operations Display will soon appear.

If you wish to return to the CIC Screen instead, click the QUIT STATION button.

