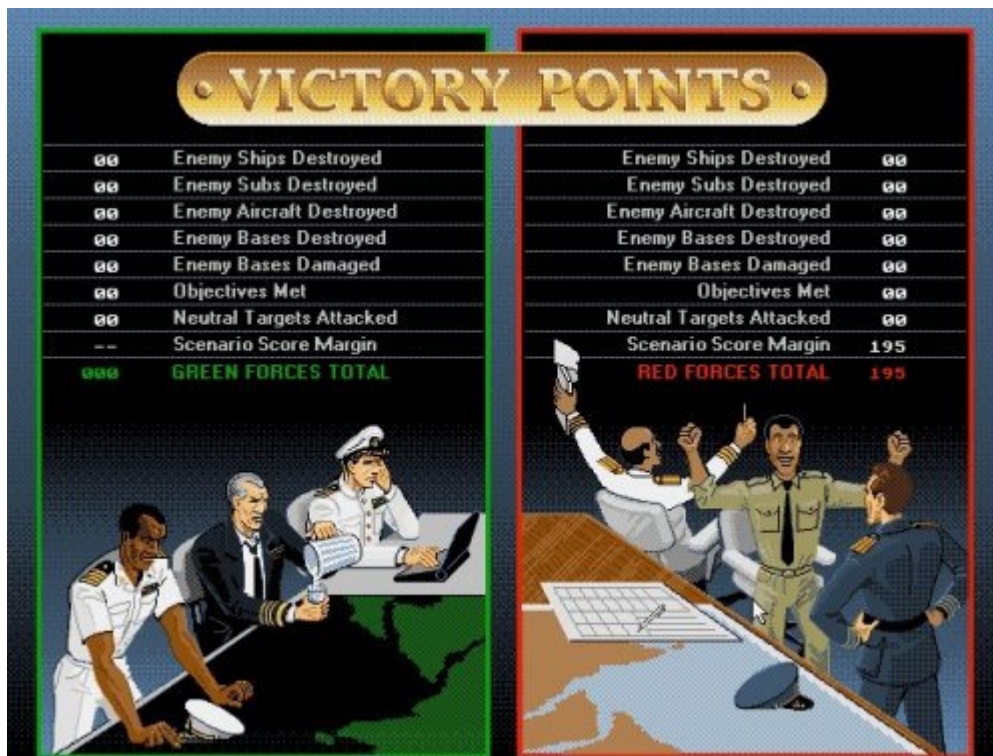




21. VICTORY POINTS



Victory Points are awarded for destroying enemy units and accomplishing objectives.

DESTROYING ENEMY UNITS

Enemy Unit	Victory Pts.
INT, ATK, BMB air units	3 VPs per unit
All other air units	No VPs
SSN/SSGN	5 VPs per unit
SS	3 VPs per unit
Surface unit	Defense value

Generally, VP value of surface units is equal to its defense value. However, certain ships, such as carriers and battleships, have an enhanced point value.

REACHING OBJECTIVE HEXES

You will receive VPs if your units reach objective hexes defined in the scenario. Objectives are either primary or secondary, listed in order of priority. Primary objectives are worth more VPs than secondary.

DESTROYING / DAMAGING BASES

In some scenarios, airfields or ports are listed as objectives for destruction. If you destroy or damage these structures, you receive VPs.

THE VICTORY POINT DISPLAY

The VP Display appears when you click the red or green point total on the OPS display, and at the end of the scenario. A number of categories are listed, with the current point totals for each player shown.

